FILED
SEP 16 2022
CITY CLERK

SPECIAL ORDINANCE NO. 37, 2022

AN ORDINANCE FIXING THE ANNUAL MAXIMUM SALARY FOR THE CITY COUNCIL OF THE CITY OF TERRE HAUTE, INDIANA, PAYABLE FROM THE GENERAL FUND, EFFECTIVE JANUARY 1, 2023.

BE IT ORDAINED by the Common Council of the City of Terre Haute, Indiana:

<u>SECTION 1</u>. Commencing January 1, 2023, the following salary schedule, not to exceed the amounts listed, shall be in full force and effect:

CITY COUNCIL

9 @ \$15,175

\$136,575

SECTION 2. Commencing January 1, 2023, the City of Terre Haute will provide to each full time, permanent employee whose salary is established by this ordinance, and his or her eligible dependents, health and hospitalization insurance coverage through December 31, 2023. The City will pay up to seventy percent (70%) of the actual monthly premium.

The payment of the sums contemplated herein to be paid by the employee shall be by means of payroll deduction, through the Office of the City Controller of the City of Terre Haute, as insurance premiums are presently deducted in such office.

SECTION 3. Commencing January 1, 2023 the City of Terre Haute will provide to each full time, permanent employee whose salary is established by this ordinance dental insurance coverage through December 31, 2023. The City will pay seventy percent (70%) of the actual monthly premium.

<u>SECTION 4</u>. This ordinance shall be in full force from and after its passage and shall be effective to establish the salaries provided herein for the fiscal year 2023.

| Introduced by: Or Gold GOOD | O. Earl Elliott, Councilperson |
|--|---------------------------------|
| Passed in open Council this day of Oc | tober, 2022. |
| Cheryl Loudermill | Cheryl Loudermilk, President |
| ATTEST: Michelle Hedwards | Michelle L. Edwards, City Clerk |
| Presented by me to the Mayor this day of | October, 2022. |
| City Clerk | Michelle L. Edwards, |
| Approved by me, the Mayor, this 6 7 day of _ | OG70860, 2022. |
| Ale Com | Duke A. Bennett, Mayor |
| | Michelle L. Edwards, City Clerk |